

INTERIOR DESIGN (INTD)

INTD 2000 - Global History & Theory of Interior Design (3 Credits)

Students will gain knowledge about the history of interiors in relation to architecture, art history, decorative arts, furniture, and material culture from western and non-western perspectives. Students will gain knowledge of technologies affecting interior design and gain an awareness of human and environmental behavior theories that inform design. Restriction: Restricted to undergrads with sophomore standing or higher. Cross-listed with INTD 5000. Max hours: 3 Credits.

Grading Basis: Letter Grade

Restriction: Restricted to undergraduate students with sophomore standing or higher.

INTD 3100 - Drawing Out the Interiors (3 Credits)

In this course, students gain an understanding of elements and principles of design, including spatial definition, organization, and human-centered design through precedence studies and on-site spatial analysis.

Students develop 2d and 3d visualization skills, and gain knowledge of analog and digital tools to effectively communicate design ideas from conceptualization and design development integrating furnishings, products, materials, and finishes. Restriction: Restricted to undergrads with sophomore standing or higher. Cross-listed with INTD 5100. Max hours: 3 Credits.

Grading Basis: Letter Grade

Restriction: Restricted to undergraduate students with sophomore standing or higher.

Typically Offered: Fall.

INTD 3686 - Special Topics in Interior Design (3 Credits)

Various topical concerns are offered in interior design history, theory, elements, concepts, methods and implementation strategies, and other related areas. Repeatable. Max hours: 24 Credits.

Grading Basis: Letter Grade

Repeatable. Max Credits: 24.

Typically Offered: Fall, Spring, Summer.

INTD 4000 - Light, Color, Materials and Detailing (3 Credits)

Students will understand and apply principles and theories of light and color in relation to environmental impact and well-being. Students will understand interior construction in relation to base building systems and apply sustainable building practices to project-based assignments.

Restriction: Restricted to undergrads with junior standing or higher.

Cross-listed with INTD 6000. Max hours: 3 Credits.

Grading Basis: Letter Grade

Restriction: Restricted to Junior standing or higher.

Typically Offered: Fall.

INTD 4100 - Design Thinking and Collaboration (3 Credits)

Design thinking strategies and learning to work collaboratively across disciplines form the basis of this course. Students develop practical skills utilizing design thinking methods to problem solve on team-based projects pertaining to the built-environment. Restriction: Restricted to undergrads with junior standing or higher. Cross-listed with INTD 6100.

Max hours: 3 Credits.

Grading Basis: Letter Grade

Restriction: Restricted to Junior standing or higher.

Typically Offered: Fall.

INTD 4200 - Interior Design Workshop (3 Credits)

This workshop introduces a design studio-style course with a hands-on approach. Exploring two and three-dimensional design. Emphasis on fundamental skills and ideas shared across design disciplines, JEDI, and sustainability. Creative processes, visual order, materials, and critical thinking are investigated through applied projects. Students will apply design processes and theories to basic interior design projects, as they learn additional graphic tools, techniques, and standards for effective design communication. Prereq: INTD 3100 or INTD 5100. Restriction: Restricted to students in the Interior Design Minor. Cross-listed with INTD 6200. Max hours: 3 Credits.

Grading Basis: Letter Grade

Prereq: INTD 3100 or INTD 5100. Restriction: Restricted to students in the Interior Design Minor.

Typically Offered: Fall.